

# Counting Convex $k$ -gons in an Arrangement of Line Segments

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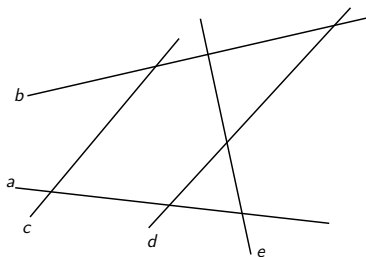
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Natural generalization to convex  $k$ -gons

# Problem Definition

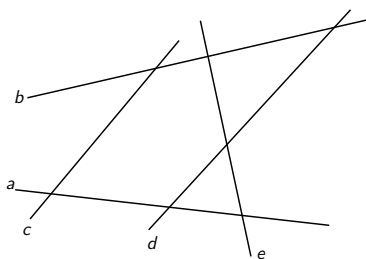
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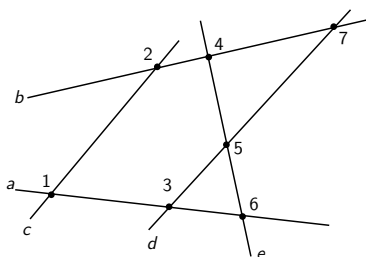
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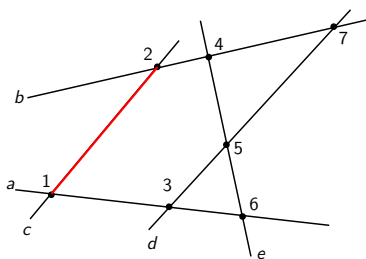


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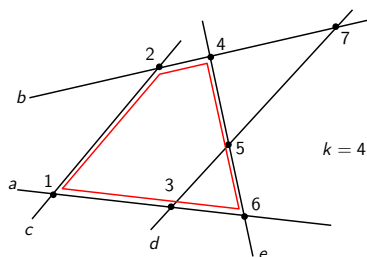


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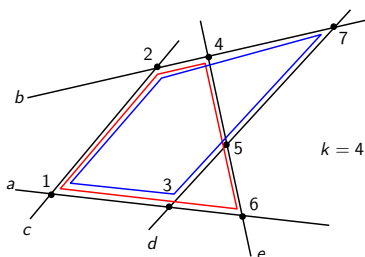


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**Goal:** count and report all such  $k$ -gons.

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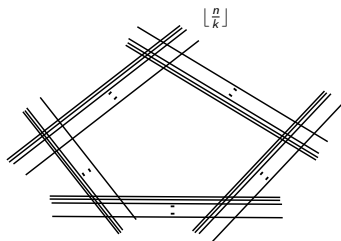
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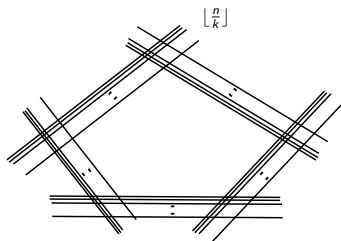
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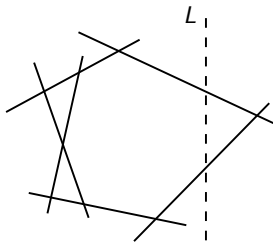
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- ▶ Counting  $k$ -gons is as hard as the 3SUM problem, for  $k = 3, 4$

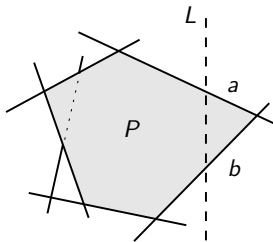
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A vertical line  $L$  intersects at most two sides of a  $k$ -gon  $P$ .



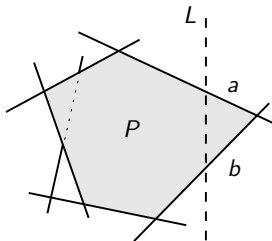
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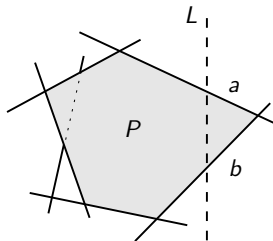
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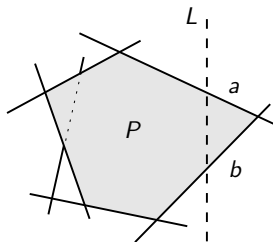


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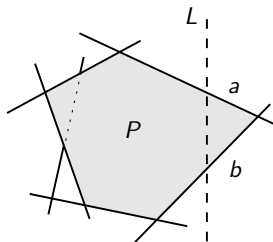


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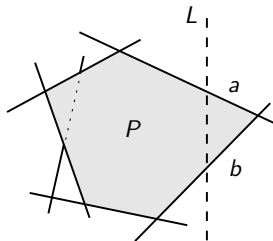
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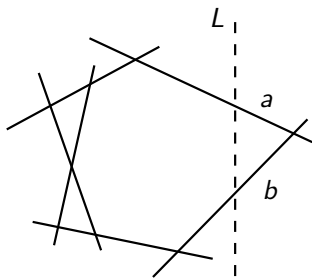
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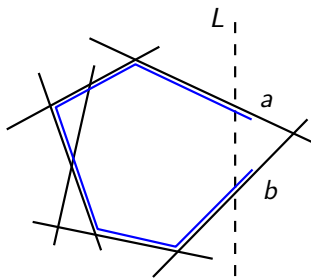
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  - ▶ Update count as we sweep  $L$  across the plane

# Notation



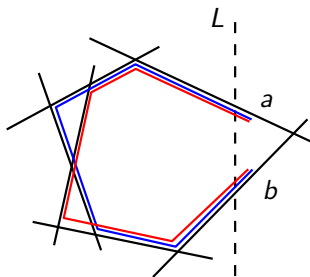
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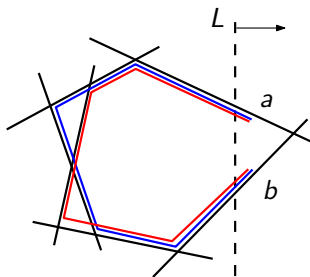
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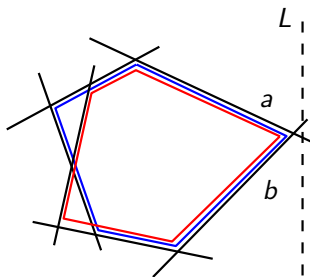
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$$\sigma(a, b, 5) = 2$$

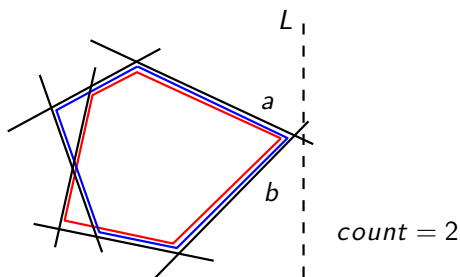
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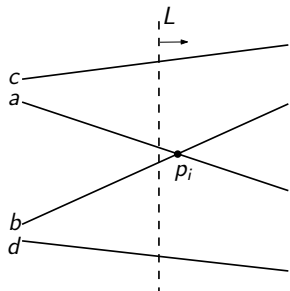
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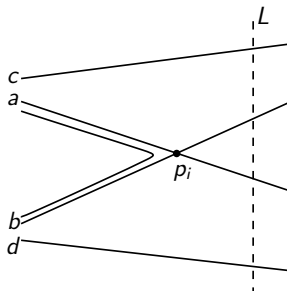
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- ▶ Return  $count$

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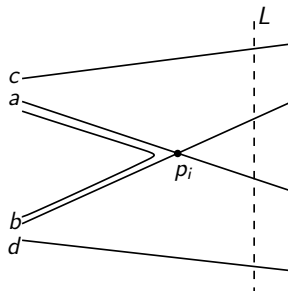


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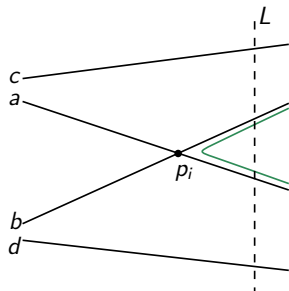


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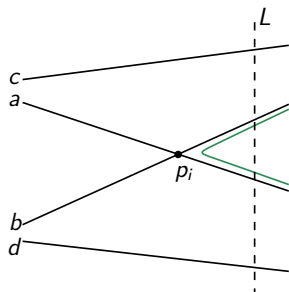
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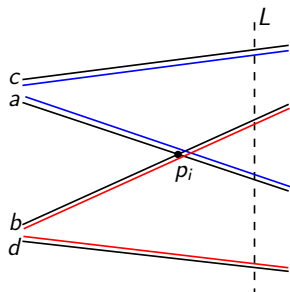
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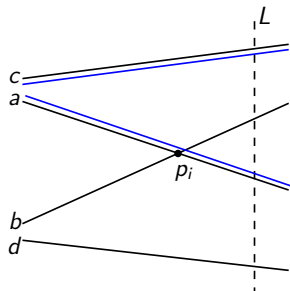


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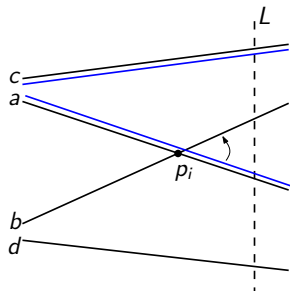
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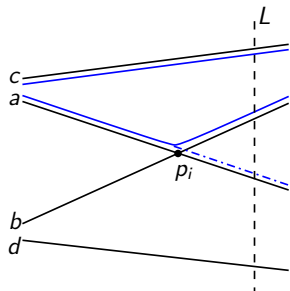
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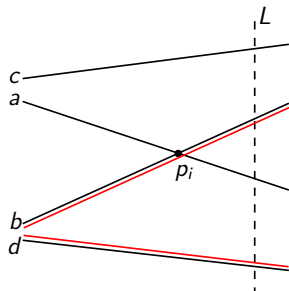
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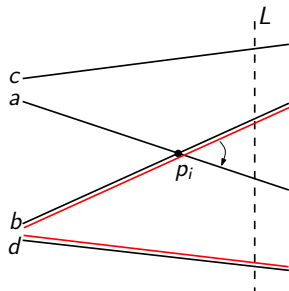
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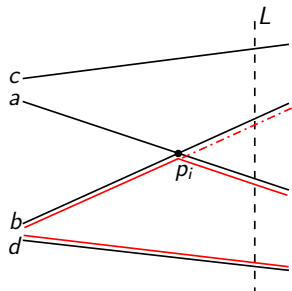
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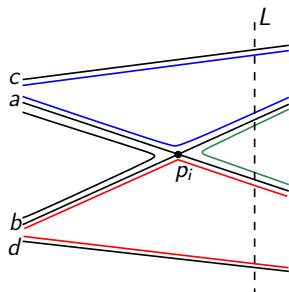
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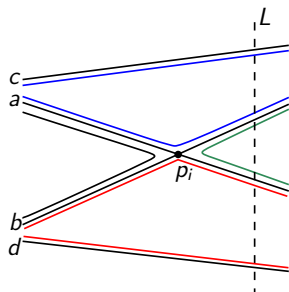


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Handles degenerate cases: apply pairwise updates collectively

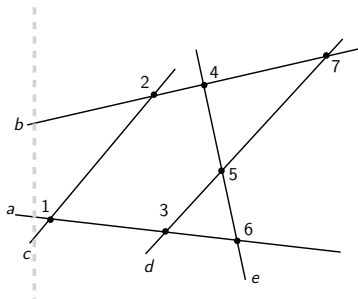
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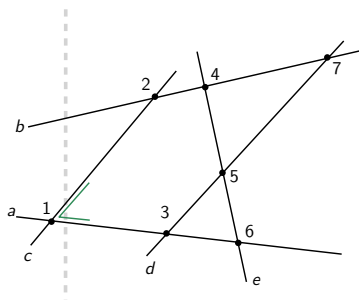
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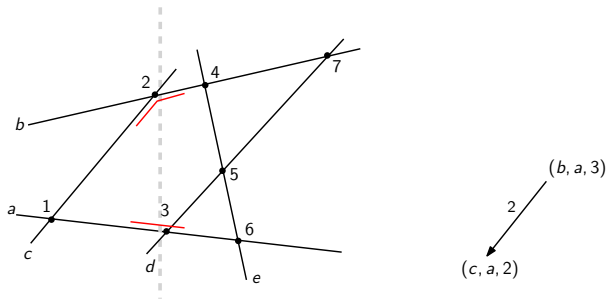


Create a vertex for the new open 2-gon

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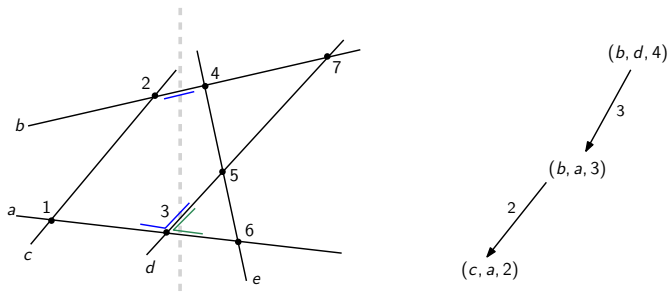


Add an edge for a  $j$ -gon growing into  $j + 1$ -gon

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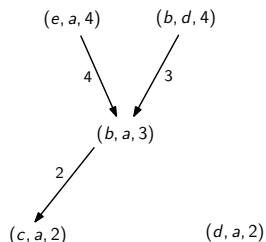
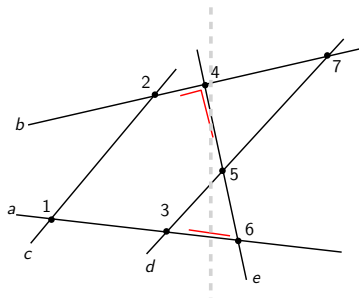


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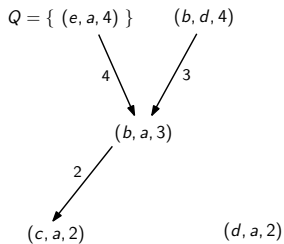
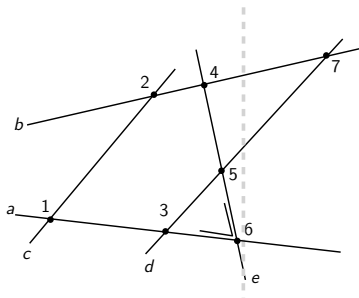


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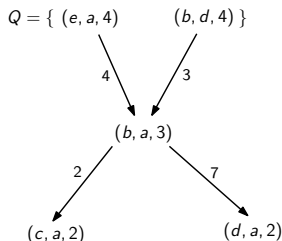
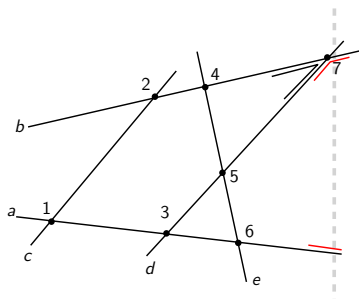
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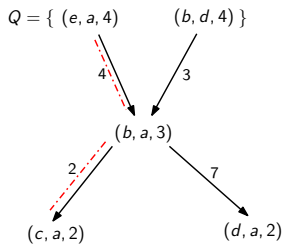
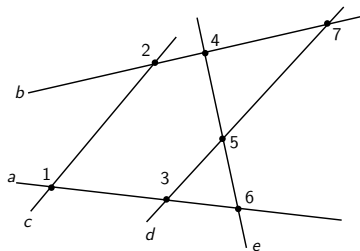


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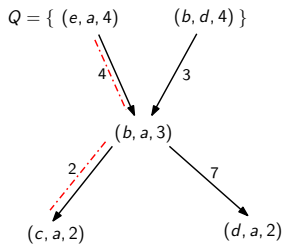
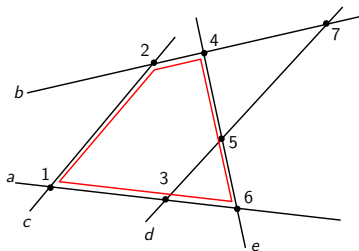


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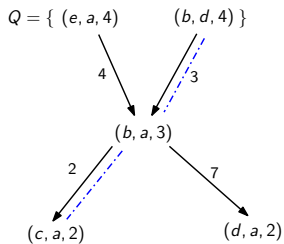
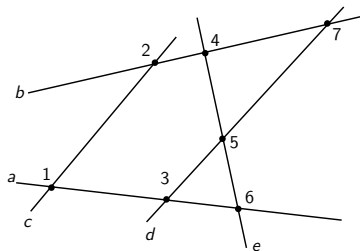


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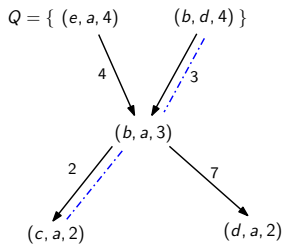
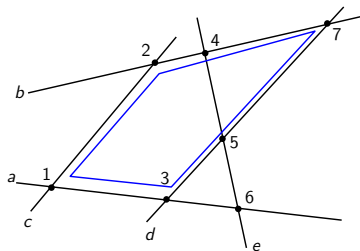


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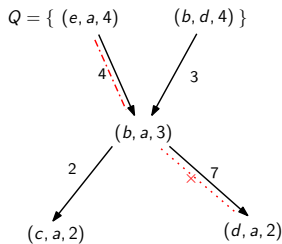
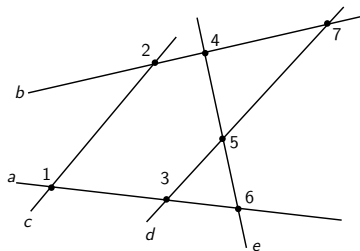


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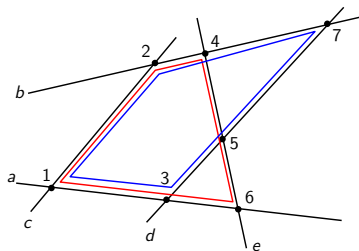


Only time respecting paths are valid  $k$ -gons

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$$K = \{(1, 2, 4, 6), (1, 2, 3, 7)\}$$

Report all  $k$ -gons in  $O(|K|)$  additional time

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Reduction from POINT-ON-3-LINES problem



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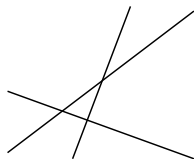
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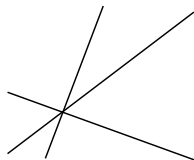
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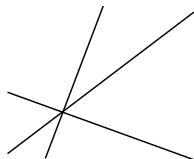
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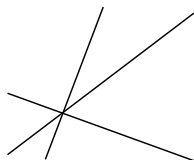
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Does not extend to  $k \geq 5$

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- ▶ Open question: faster algorithms?

Thanks!