

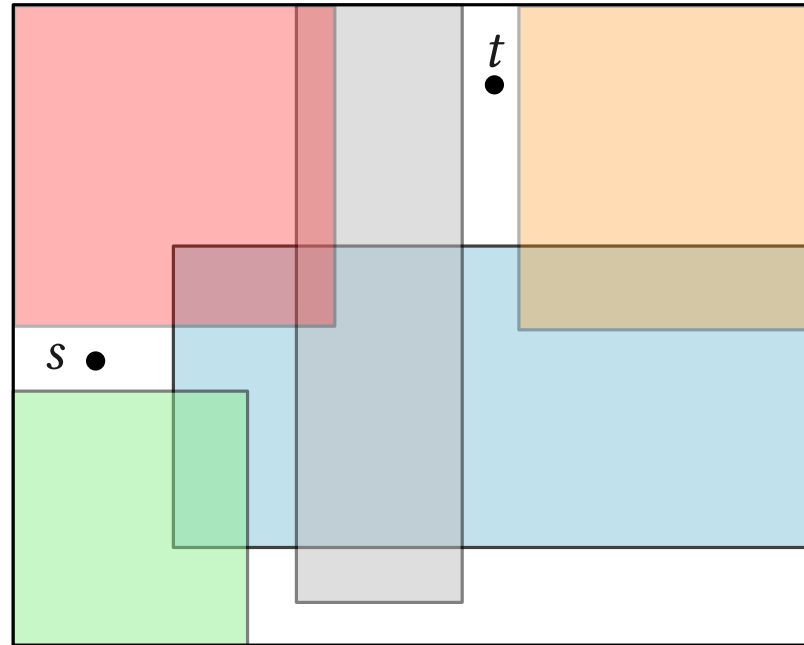
## A Constant Factor Approximation for Navigating Through Connected Obstacles in the Plane

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UC Santa Barbara, USA

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IMSc Chennai, India  
UIB Bergen, Norway

# Problem Definition

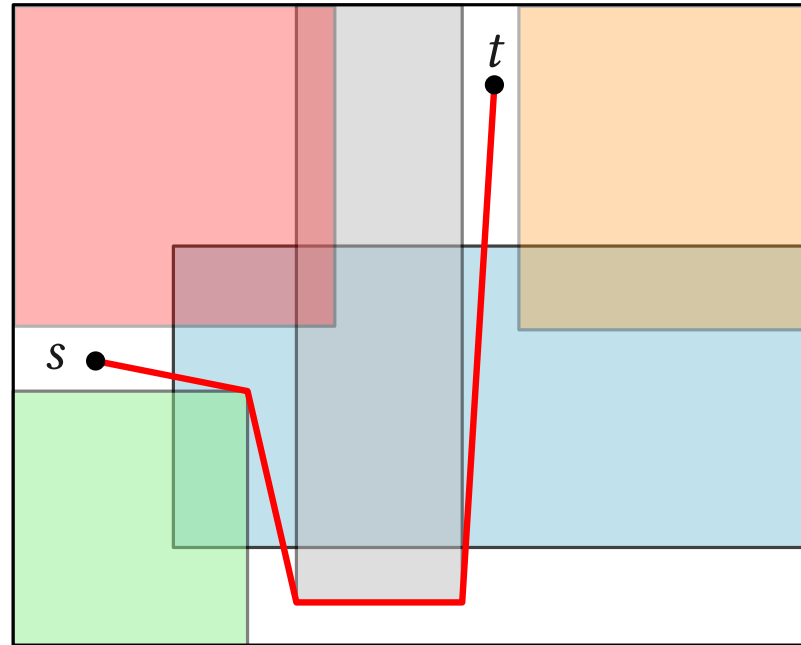
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**Input** : An arrangement of obstacles in plane, source  $s$ , target  $t$

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Find an  $s-t$  path that intersects a minimum number of obstacles

# Problem History

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- *Barrier Resillience* in sensor networks
  - disk obstacles



Resillience of sensor network to an adversary



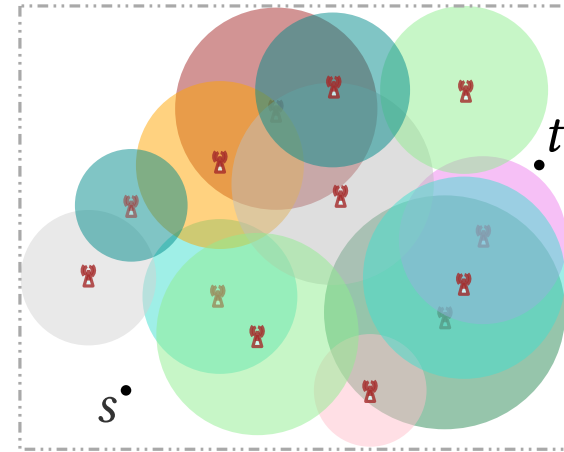
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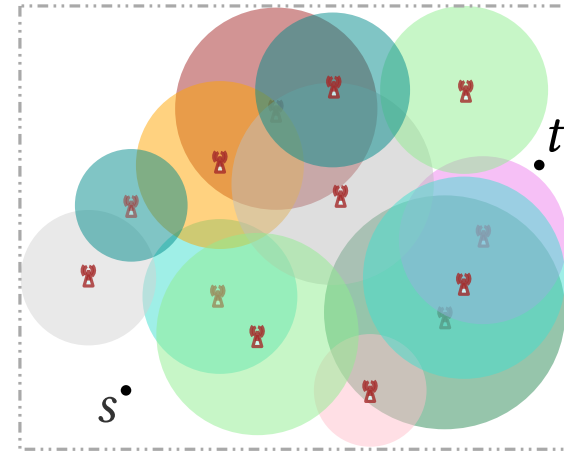
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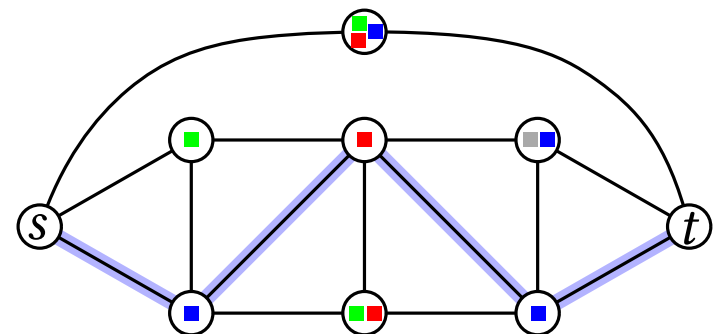


- *Minimum Constraint Removal* in robotics and computational geometry
  - Polygonal Obstacles

- *Min-Color Path* in graph theory

- Vertices assigned a subset of colors  $\{1, 2, \dots, m\}$  as  $\sigma : V \rightarrow 2^m$
- find an  $s$ - $t$  path  $\pi$  with minimum colors

minimize colors in  $\sigma(\pi) = \bigcup_{v \in \pi} \sigma(v)$



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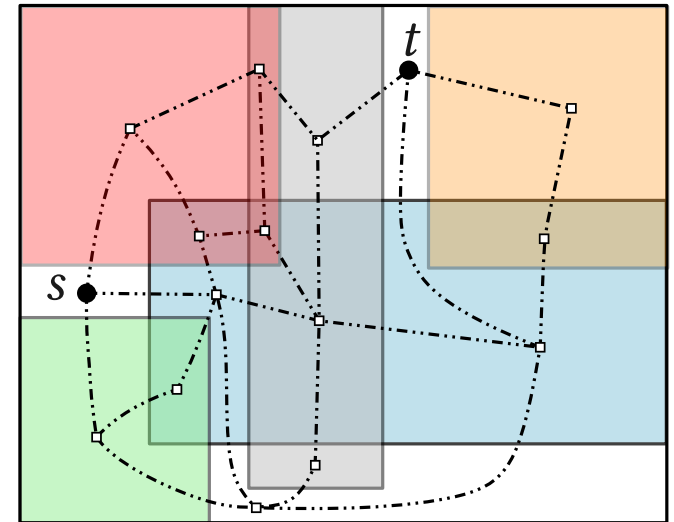
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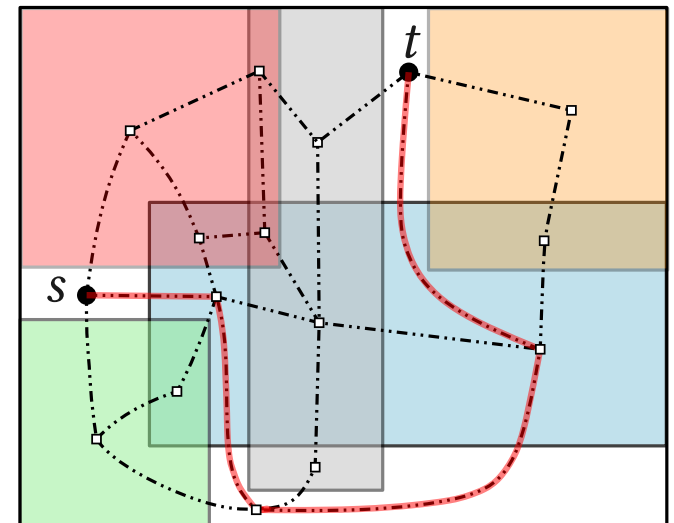
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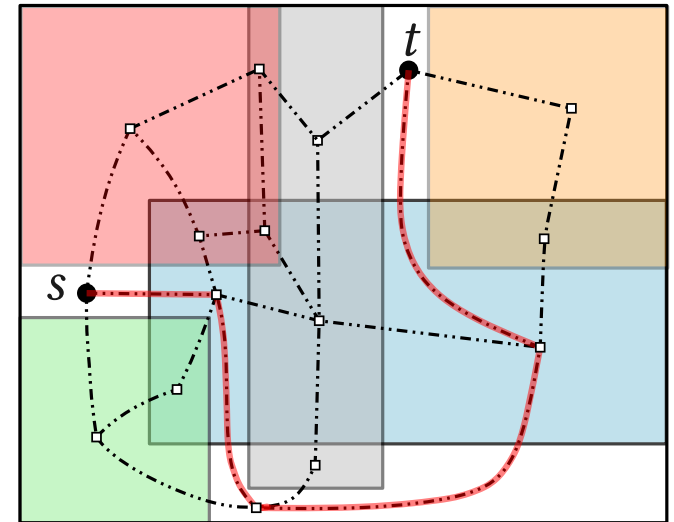
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This graph is **planar** and **color-connected** (vertices containing any given color are connected)

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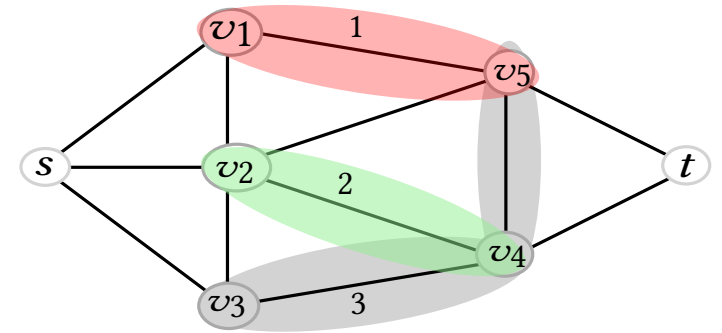
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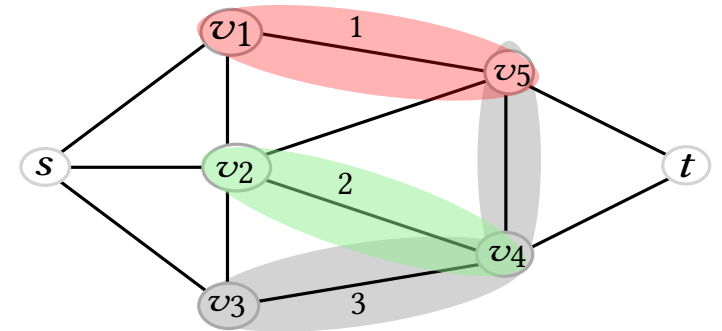


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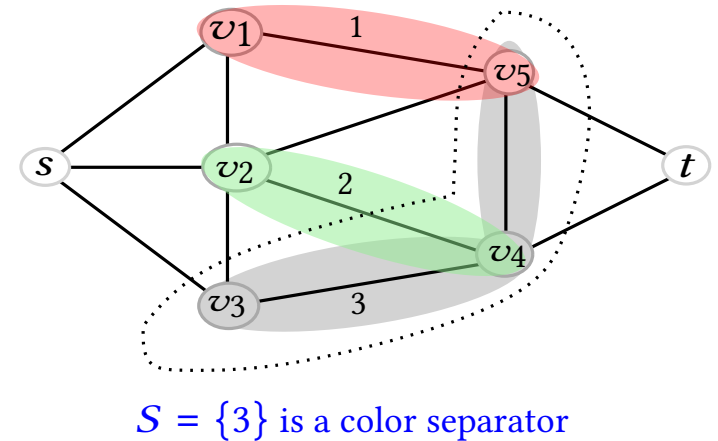
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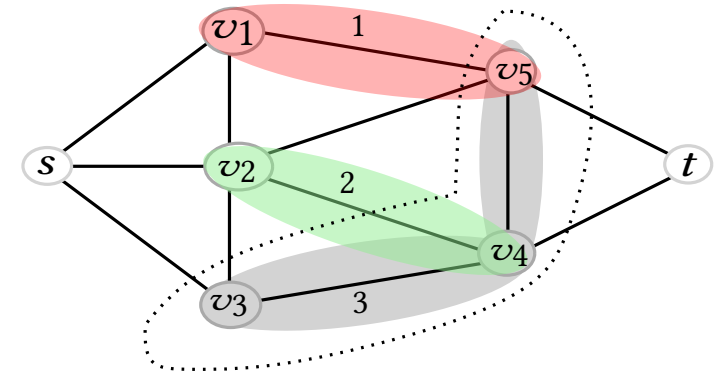
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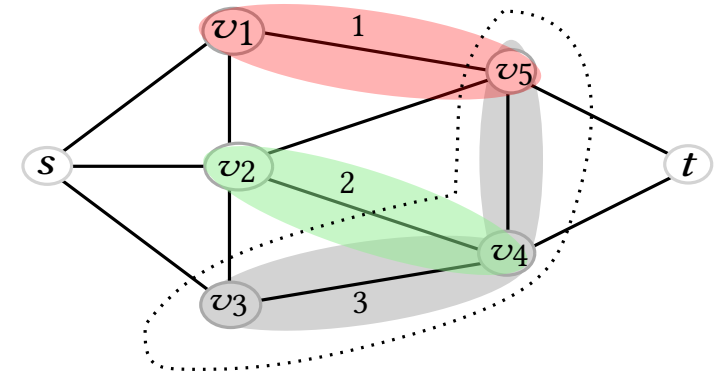
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**Min-color hitting set** : smallest set of colors that “hits” every color separator

smallest  $\mathcal{C}^* \subseteq \{1, \dots, m\}$  such that  $\mathcal{C}^* \cap S \neq \emptyset$  for every  $S \in \mathcal{F}$

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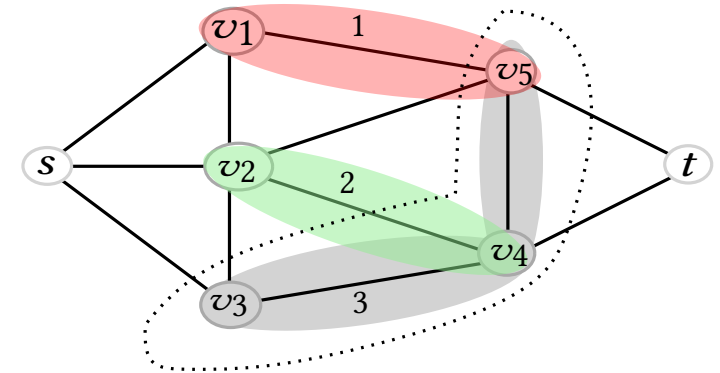
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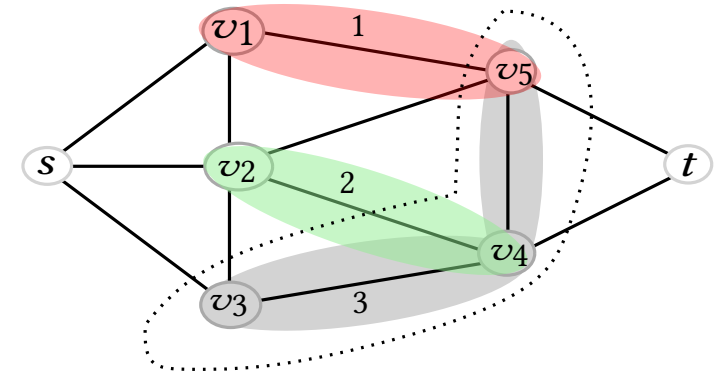
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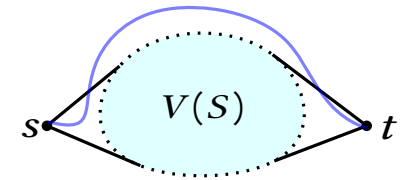
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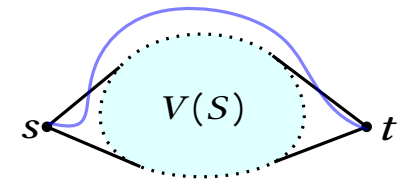
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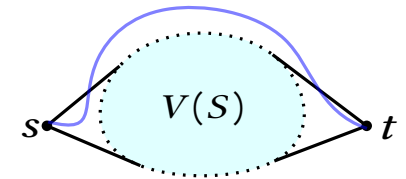
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- Remove colors in  $\mathcal{C}^*$  from  $G$ , that is,  $\sigma'(v) = \sigma(v) \setminus \mathcal{C}^*$
- $(G, \sigma')$  contains a path  $\pi'$  with zero colors

because if not  $S' = \bigcup_{v \in V} \sigma'(v)$  will be a color separator with  $S' \cap \mathcal{C}^* = \emptyset$   
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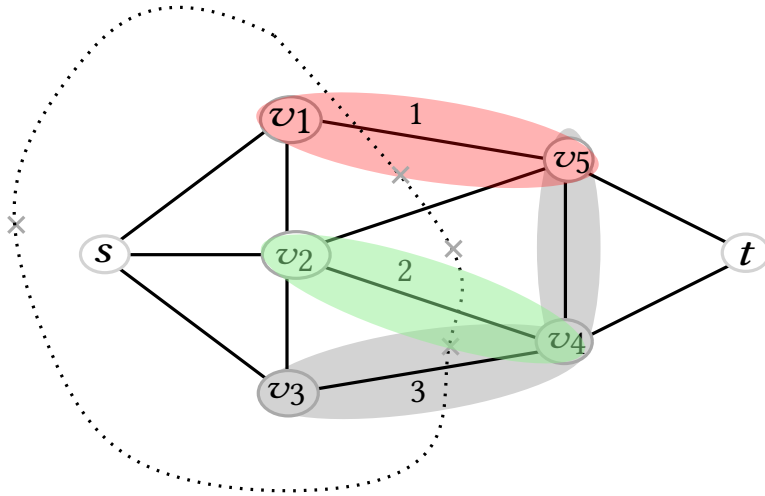
round  $x_i$  values to obtain an integral solution  $\hat{y} = \{y_1, y_2, \dots, y_m\}$

**Lemma:** Exists a rounding algorithm such that  $\sum y_i = O(1) \cdot OPT$

# Properties of Color Separators (on color-connected planar graphs)

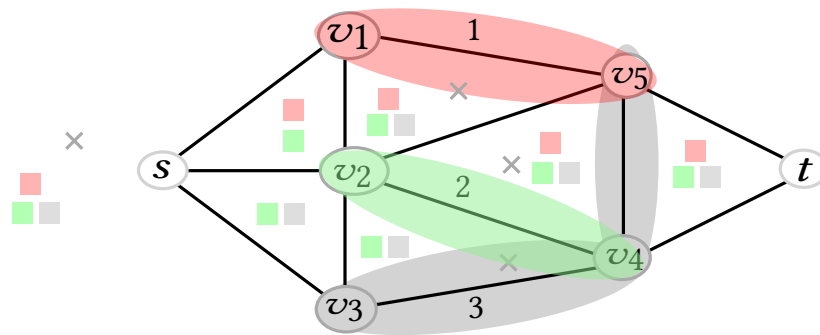
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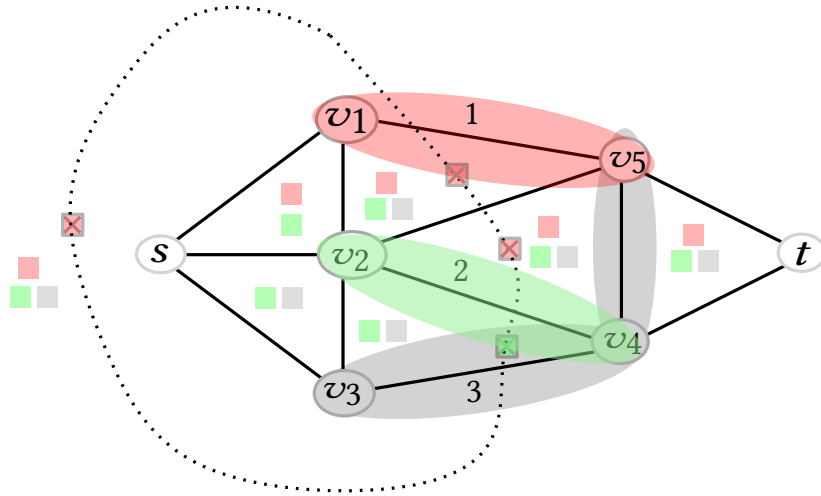
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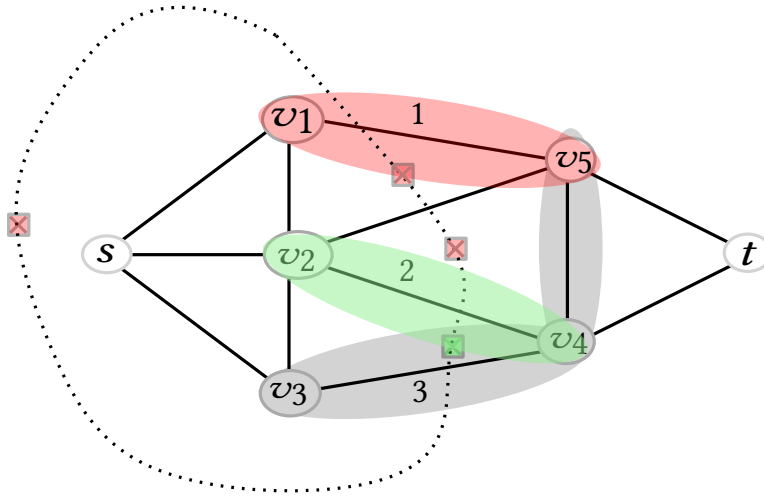
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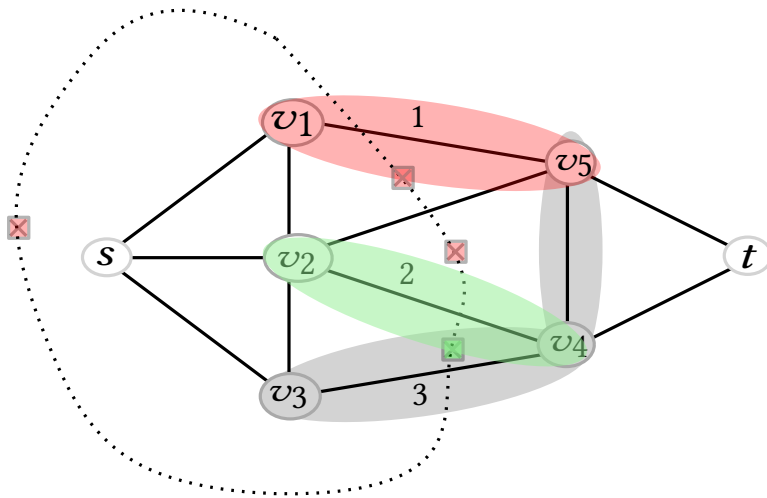
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Color Separators  $\equiv$  sequence of overlapping colors

# Rounding Algorithm Overview

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➤ Build a *color-intersection* graph  $\mathcal{G}$

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- Return  $\mathcal{C}^*$ : the set of colors corresponding to vertices in  $X$

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  - Use the **small diameter decomposition** for such graphs by Lee'17
  - gives a set of vertices  $X$  such that  $|X| = O(1) \cdot \sum d(c_i)$  and diameter of  $G - X$  is at most 0.4
- Return  $\mathcal{C}^*$ : the set of colors corresponding to vertices in  $X$

**Lemma:**  $|\mathcal{C}^*| = O(1) \cdot OPT$  and the color set  $\mathcal{C}^*$  hits all color separators

# Rounding Algorithm Overview

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- Build a *color-intersection* graph  $\mathcal{G}$ 
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  - contains edge  $(c_i, c_j)$  if colors  $\{i, j\} \in \sigma(v^*)$  for some dual vertex  $v^*$
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uses that diameter of  $G - X$  is small

# In Summary

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- $O(1)$ -approximation for Min-Color Path on **color-connected planar** graphs
  - Equivalent to hitting all color separators with fewest colors
  - LP formulation that is polytime solvable on color-connected planar graphs
  - Round using small diameter decomposition of a color-intersection graph

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**Thanks!**